

English

In English we will be:

- reading books at our level to develop our fluency and comprehension
- writing poems and a non-chronological report inspired by **A River**, written by Marc Martin, using headings and subheadings to organise our writing.



Maths

We will be learning to:

- tell the time using both analogue and digital clocks
- identifying angles including right angles and recognise as a quarter turn
- draw/make and classify and compare 2D and 3D shapes
- estimate mass and capacity
- read scales with different intervals

Science

We will be learning to:

- describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers
- investigate the way in which water is transported within plants
- explore the requirements of plants for life and growth and how they vary from plant to plant

Geography

We will be learning about:

- how rivers are formed and describe their features
- the factors and impact of flooding
- naming and locating the five longest rivers in the UK
- explain the role of a floods barrier



Curriculum Information

new wave
federation 

Year 3 - Summer 1

Computing

We will be learning how to sequence codes on Scratch in order to create an interactive musical instrument such as a piano.

Each key will be programmed to create an assigned sound. Through this task, we will learn the importance of planning, trialling and debugging their code.

PE

PE is on a Monday and Wednesday.

Please ensure the children wear a PE kit on those days.

The focus of the sessions will be athletics and basketball. In the sessions we will learn the key skills associated varied athletic disciplines. We will begin to prepare for Sports Day.



PSHE and RE

This term our focus will be on **prayer** and **relationships**.

We will be learning to:

- make connections between beliefs and behaviours across different religions
- identify roles and responsibilities of family members and reflect upon the expectations for males and females

Art and Design

In our unit **Making Animated Drawings**, we will be learning to:

- make continuous line drawings
- generate ideas for my moveable drawing
- use different materials and techniques to make my drawing move
- showcase my final design
- suggest improvements to my animation

